

# GAMES ON CAMPUS CONSTITUTION

## Constitutional Preamble

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We, the executives of Games On Campus, strive to found and maintain a non-profit, member-driven organization whose goals can be summarized in two main objectives. Our primary objective is to organize events designed to bring the gaming community together in a friendly and competitive setting; our secondary, equally important objective, is to benefit the general community as a whole, through organization of philanthropic efforts designed to run in conjunction with our gaming events.

## Article I: Purpose

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We, the executives of the Games On Campus, believe the gaming community as a whole is often misrepresented and placed under an undeserved level of scrutiny than other interest groups do not endure. We believe much of this is a result of the unjustified stigma that “gamers”, or members of the gaming community, are socially incompetent individuals who alienate others. We seek to dispel this ill-conceived notion by generating an atmosphere that is focused first and foremost on attracting new members of varying skill and interest levels. We propose that the ideal way to go about this process is by incorporating games that not only are designed to appeal to a more casual demographic, but also are designed to provide for competition amongst players. We also propose that an ideal way to better the image of the gaming community is to act in the interest of the general community as a whole; as such, the Games On Campus plans to run philanthropic events in conjunction with other events; all revenues less financing costs generated from GoC events will be donated to charitable organizations.

Our inaugural event was a primary example of such a joint event; dubbed the “Fight For Child’s Play”, entrance fees were charged for a Street Fighter tournament in which there were monetary prizes, and a portion of each entrance fee was pooled towards a monetary donation to Penny Arcade’s “Child’s Play” charity. We plan to host this event on an annual basis in the latter portion of the year, as well as additional similarly designed events and tournaments throughout the year.

## Article II: Membership & Membership Fees

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The livelihood of any student organization is fueled by the strength of its membership. Accordingly, we propose, as our primary membership objective, that our criteria for membership and planned activities should allow for as wide an array of members of the gaming community to feel compelled to join the

GoC and actively participate in GoC activities; moreover, we plan to provide for enhanced member-executive interaction in hopes of allowing for the GoC to fulfill our primary membership objective.

There are to be no initial membership fees for joining the GoC and attending meetings; instead, what we ask is that all prospective members complete an informal survey that will give us first-hand input with regards to the types of games that our membership base enjoys most; accordingly, the executive body of the GOC will organize meetings and events such that they revolve around the preferred games of our members.

For regularly scheduled tournaments, the GOC plans to insert a cover charge for attendance, independent of the participation fees that are pooled towards prizes, that will be used to finance organizational expenses that the GOC incurs; examples of such expenses may include refreshments, or the cost of reserving rooms. Members will be allotted the option to pay an upfront “premium” fee that acts as their cover charge for all tournaments during the academic year. Members who pay this “premium” fee also play a part in executive decision-making, which is further outlined in Article III.

### Article III: Executive & Governing Structure

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We, the executives of the Games On Campus, pledge to maintain an executive body that is both sufficiently sized to perform any and all duties of the Games On Campus, and simultaneously quantitatively proportionate to our membership population and organizational responsibilities. As such, upon formal recognition, the Games On Campus is organized and maintained by two Co-Presidents, both of whom have chief executive power over the Games On Campus and maintain all organizational responsibilities. As our organization inevitably expands, executive positions will be allotted, and students will be designated to fill these positions in a process further elaborated upon in Article V: Elections.

Motions for executive decisions not exclusively concerning the GOC Constitution which concern the organization as a whole may be made by all members and executives; for a motion to be put to an official vote, it requires support of at least three members, one of whom must be an executive. In all voting decisions, members who have contributed a “premium” fee will be allotted the option to vote on a motion; the votes of members as a whole will be pooled together and weighted proportionate to the number of voting members and size of the executive committee. A majority vote is required to pass any motion.

At times, motions which are the exclusive concern of the executives may be made amongst the executive body; in the event that this occurs, only active executives will vote on the motion at hand.

#### Article IV: Executive Duties

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We, the executives of the Games On Campus, believe that each of the following departments of duties must be undertaken in order to insure that the efficiency and effectiveness of the Games On Campus; co-Presidents will be charged with the responsibility of insuring that all executives are operating with full knowledge of the GOC's activities and future plans through scheduled meetings and continued communication outside of meetings; co-Presidents will also insure that executive tasks are being sufficiently completed, and that there is a sufficiently large executive body to oversee all executive duties. Co-presidents are also in charge of assuring that executive meetings proceed as according to a pre-determined agenda, and will assure that minutes are kept for all executive meetings.

**Bookkeeping and Treasury:** An individual on the executive body will be required to keep a balance sheet of any monetary surpluses that the GOC collects as an organization, and will summarily be charged with insuring that said monetary surpluses are allocated towards charitable efforts, the purchase of equipment or towards the improvement of competitive events (for example, surpluses may be used to purchase refreshments for an upcoming tournament). Said individual will also be required to keep inventory of the consoles/games/etc. that the GOC owns; it will be also necessary that this information is readily available for the entire executive body in professional and legible fashion at meetings and under other circumstances.

**Member Co-ordination:** An individual on the executive body will be required to insure that members and potential members are well-informed with regards to scheduled events that the GOC will hold in the future. Said individual will be responsible for sending regular e-mails to members in order to keep them up to date on the proceedings of the GOC and up-and-coming events. They will also be placed in charge of designing advertising for our events in a variety of other public forums; this individual may also serve as a mediator between members and executives, and bring forward suggestions from members in order to see that they are considered at executive meetings.

**Event Coordinator:** An individual will be charged with organization and supervision of our competitive events; duties will include scheduling competitive events, organizing their structure and insuring that events are run in an orderly and enjoyable fashion for all those involved. It is possible that, as the GOC continues to expand, time constraints will require that multiple individuals are designated as Event Coordinators for a particular subset of games for which the GOC hosts competitive events.

## Article V: Elections

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If existing executives have come to the conclusion that an additional executive is required to insure that all executive duties are completed in satisfactory fashion, a meeting will take place in which duties for a new position will be designated, and subsequently advertised amongst our members through e-mail. At this time, potential candidates will be interviewed by the existing executives to evaluate their value to the organization; after this interview process has taken place, candidates that the existing executives feel are most capable of holding this position will serve as nominees in an election that will be held among all members. Once a candidate has been chosen by majority vote, members will be notified of our decision.

In the event that an existing executive will be graduating, or it has been decided that an existing executive will not be able to maintain their responsibilities to the GOC, the remaining executives will meet to decide whether or not a replacement is required from outside of the executive body; if it is concluded that no such replacement is required, a replacement will be selected from amongst the existing executives; if two or more executives wish to fill the position, executives will vote amongst themselves who is best suited to fill the position. If it has been decided that a new executive must be elected from existing membership, the above outlined procedure will be carried out when filling the position.

## Article VI: Meetings

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The Games On Campus will hold regular tournaments on at least a monthly basis; as we acquire a larger, more diverse group of members, more tournaments and philanthropic events will be hosted accordingly. In addition, our members and/or executives will often be playing featured games in the Armes Lounge; we encourage prospective members to participate in casual gameplay and discuss the organization and upcoming events with members and executives.

The exact time and day of tournaments and events will be scheduled weeks in advance at a time which is both convenient for our existing members and conducive to attracting new potential members. Event Co-ordinators will determine the format and prizes for tournaments, and will insure that the event runs as efficiently as possible and that all participants enjoy the event.

## Article VII: Amendments

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Motions for amendments to the GOC constitution are to be brought forward by executives; any amendment which is regarded as being an augmentation of the original constitution requires a majority vote to be passed, while any

amendment which requires revision of portions of the original constitution requires a 2/3rds majority to be passed.